

Practical Issues in Cosmic String Simulations

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General Description

Abelian Higgs Model in FRW background

$$S = - \int d^4x \sqrt{g} \left(D_\mu \phi^* D^\mu \phi + V(\phi) + \frac{1}{4e^2} F_{\mu\nu} F^{\mu\nu} \right)$$

Metric : $ds^2 = a^2(\tau)(-d\tau^2 + dx^2)$

Covariant derivative : $D_\mu = \partial_\mu - iA\mu$

Potential : $V(\phi) = \frac{1}{2} \lambda (|\phi|^2 - m^2)^2$

General Description

Field simulation on a 4096^3 structured & static mesh.

Abelian Higgs :

$$2+2+3+3+10+10+10 = 40 \text{ float/site}$$

$$40 * 4 * 4096^3 = 11 \text{ Tb}$$

$$4096 * dx / (2dt) = 10240 \text{ time step}$$

Need to FFT the 10 components of the E-M tensor
(FFT of 2.75 Tb!)

Need a highly scalable parallel code/framework !

LATfield2d

A c++ framework that can manage the parallelization of lattice based simulation

First version : LATfield (developed by Neil Bevis & Mark Hindmarsh)

1d mpi process grid, only serial I/O, FFT algorithm
not optimized for the framework

Second version : LATfield2d (developed by DD)

2d mpi process grid, parallel I/O using HDF5 library, FFT algorithm for 3d cubic lattice optimized (based on 1d FFTW), External I/O server.

LATfield2d I/O

- Parallel I/O using HDF5-Parallel
 - Automatically recognizes data type
 - Automatically recognizes field type (scalar, vector,...)
 - One single call: `field.saveHDF5("filename")`
 - Output file directly readable in VisIt (visualization toolkit) even for parallel visualization (using Pixie)
- External I/O server (Beta)
 - Non-blocking I/O
 - Data transfers bandwidth up to 100 Tb/s (with ~2000 I/O cores on a Cray XE6)

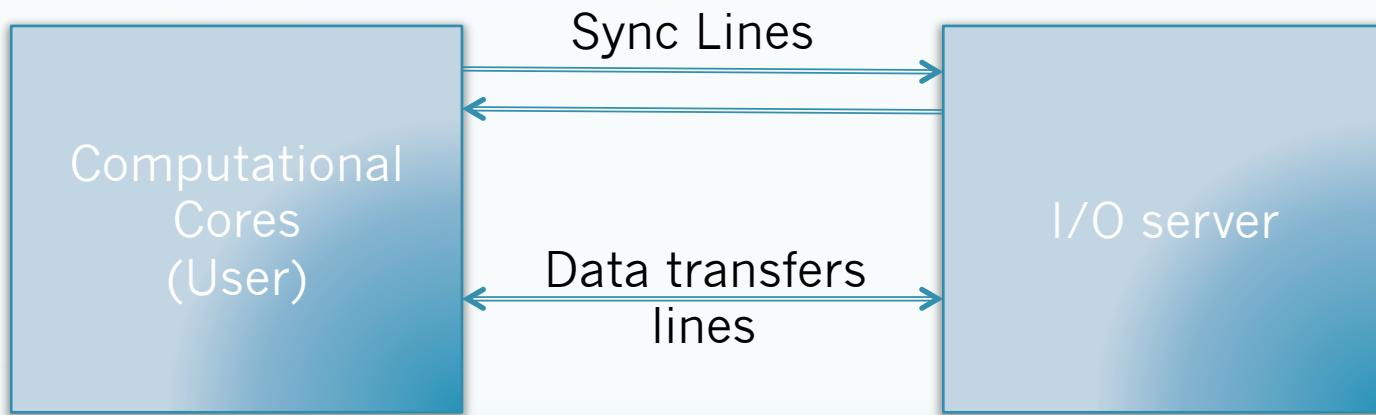
A non-blocking I/O

Idea: Create a I/O which works like a GUI: I/O event
are queued like in a GUI.

Snapshots are taken only if the I/O is ready to
download data.

This allows to save as many snapshots as possible,
without overloading execution time. This is important
due to the cost of 1 run: ~450'000 cpuhours:
(And we need at least 10 runs for statistics!)

A non-blocking I/O

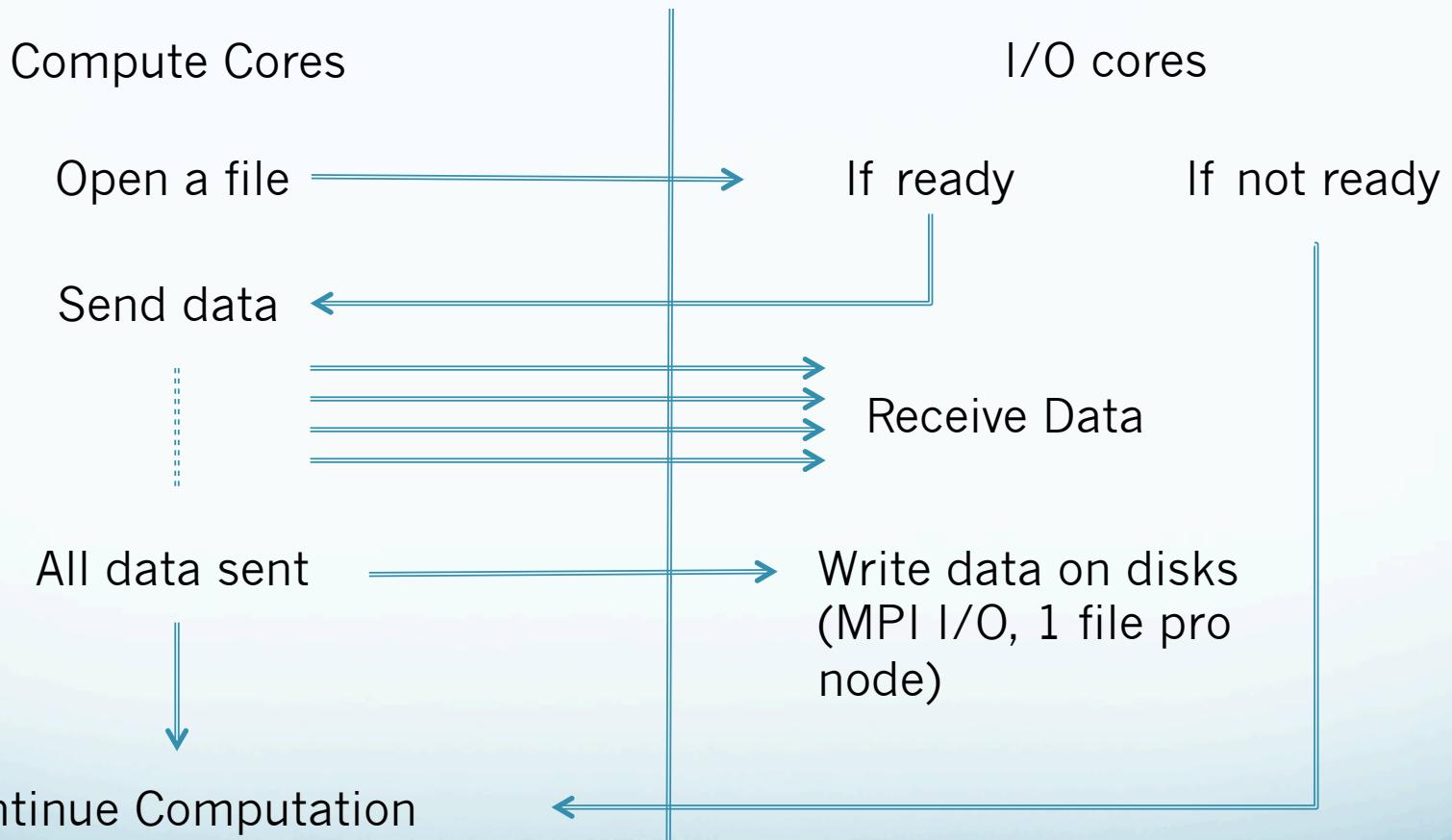


One-sided communication

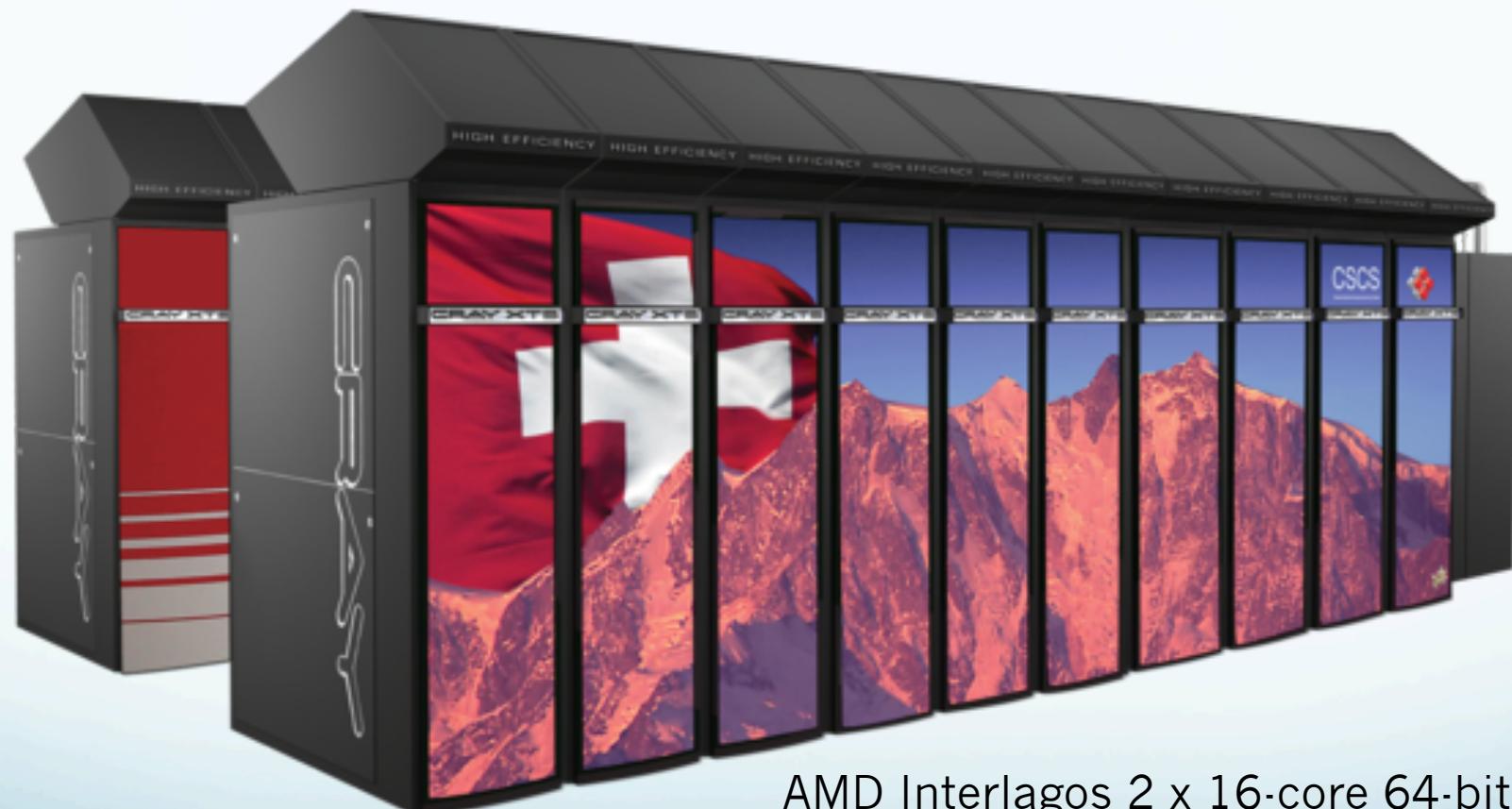


Mpi send-rec

A non-blocking I/O



Monte Rosa (Cray XE6)



AMD Interlagos 2 x 16-core 64-bit CPUs
47872 cores, 402 Tflops
CSCS, Lugano, Switzerland

Some Pictures

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