# Adaptive mesh refinement techniques for well-balanced schemes for shallow water flows

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#### Outline



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#### Shock capturing schemes for Shallow water flows

#### Adaptive Mesh Refinement

- Adaptive schemes
- Grid hierarchy

#### Well-balanced AMR

- Well-balanced schemes
- Homogeneous discretization for SWE
- Well-balanced interpolation

#### Numerical results

Numerical results

#### Conclusions

Shock capturing schemes for Shallow water flows

#### Shallow water flow

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Shallow water equations (SWE) are obtained from incompressible Navier-Stokes equations by depth-averaging and neglecting some terms:

$$h_t + \operatorname{div}(hv) = 0$$
  
 $(hv)_t + \operatorname{div}(hv \otimes v + rac{gh^2}{2}l_2) = -gh
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 $h \equiv$  water height,

$$v = (\bar{v}^x, \bar{v}^y) \equiv$$
 depth-averaged velocity,

- $g \equiv$  gravity acceleration,
- $z \equiv$  bottom topography.

• To simplify, we do the exposition in 1D:

$$h_t + (hv)_x = 0$$
$$(hv)_t + (hv^2 + \frac{gh^2}{2})_x = -ghz_x$$

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## Shock capturing schemes

Use notation:

$$u = \begin{bmatrix} h \\ hv \end{bmatrix}, f(u) = \begin{bmatrix} hv \\ hv^2 + \frac{gh^2}{2} \end{bmatrix}, s(x, u) = \begin{bmatrix} 0 \\ -ghz_x \end{bmatrix}$$

so that SWE system can be written as:  $u_t + f(u)_x = s(x, u)$ .

Nonlinear hyperbolic system ⇒ solutions can develop discontinuities. ⇒ use shock capturing schemes:

$$u_i^{n+1} = u_i^n - \Delta t \Big( \frac{\hat{t}_{i+1/2}^n - \hat{t}_{i-1/2}^n}{\Delta x} - s_i^n \Big),$$

where  $s_i^n(u(x, t)) \approx s(x_i, u(x_i, t_n))$  and the numerical fluxes  $\hat{t}_{i+1/2} = \hat{f}(u_{i-s}, \dots, u_{i+s+1})$  verify

$$\left[\frac{\hat{f}_{i+1/2}^n - \hat{f}_{i-1/2}^n}{\Delta x}\right] (u(x,t)) \approx f(u)_x(x_i,t_n), \quad x_i = i\Delta x, t_n = n\Delta u$$

and appropriate stability conditions (through **upwinding** and adding numerical viscosity to comply with entropy conditions).

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#### Adaptive schemes

- For  $N = 1/\Delta$  and *d* dimensions, computational cost is  $\mathcal{O}(N^{d+1})$ , storage is  $\mathcal{O}(N^d)$ , huge to get small errors.
- Numerical errors are not uniformly distributed:
  - larger errors at discontinuities
  - smaller errors at smooth regions
- An Adaptive Scheme, with a smaller △ where higher errors, would be necessary for d ≥ 2 and high precision needs.
- Many approaches, we briefly review the (Structured) Adaptive Mesh
   Refinement algorithm, proposed by [Berger and Oliger, 1984] and extended by many authors (Colella, Quirk, ···) to FV schemes.



• Time evolution for some grid size  $\Delta \equiv \Delta x$  and  $\Delta t$ .



• Want to zoom at **Region Of Interest**, say by using  $\Delta/2$ .



- A: use interpolation (zoom), but this causes large errors near shocks.
- B: discard results with  $\Delta$ , start over with  $\Delta/2$ .
- C: track region of interest through time evolution.



- Before going to B plan, notice that solution on Ω × [0, Δt] (hopefully) depends on solution at Domain of Dependence Ω × {0} (by hyperbolicity).
- Can compute solution at  $\Omega \times \{\frac{\Delta t}{2}\}$  (assuming  $\Delta/2$  at ROI, same CFL)



- How can new DD of region of interest be computed?
- Zooming by (x, t)-interpolation, OK at (supposedly smooth) surrounding band (coarse → fine interpolation)



- Recursion  $\Rightarrow$  need **nested G**rid **H**ierarchy (for interpolation).
- Must synchronize data through GH at same (x, t) (fine  $\rightarrow$  coarse project.)
- More (shorter) time steps at finer resolutions (local time stepping).

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#### • Grid hierarchy indexed by level *l* from l = 0 (coarsest) to l = L (finest).

• **Point value approach:** Points in the grid hierarchy:  $x_i^l = i\Delta_0/2^l$ ,  $i = 0, ..., N_0 2^l$ . Since  $x_{2i}^{l+1} = x_i^l$  (even indexed points in level l + 1 are aligned with points in level l), project solution by just copying

$$\operatorname{Proj}_{i+1 \to i}(u^{i+1})_i = u_{2i}^{i+1}, \quad i = 0, \dots, N_0 2^i.$$



Loss of information when projecting and refining.

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• Cell-based approach: Points in the grid hierarchy:  $x_i^l = (i + \frac{1}{2})\Delta_0/2^l$ ,  $i = 0, ..., N_0 2^l - 1$  (cell centers).

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• Nested grids as in 2D example with 2 levels. In a time snapshot we have data where marked. At level 0 all the data is available.



- AMR algorithm  $\equiv$  "time evolution" of grid functions  $(u_0^{t_0}, G_0^{t_0}), \ldots, (u_L^{t_L}, G_L^{t_L})$  with data  $u_l^{t_l}$  attached to grid points indexed by subsets  $G_l^{t_l}$  and associated to times  $t_0 \ge t_1 \ge \cdots \ge t_L$  (coarser levels evolve "faster" to provide interpolation data to finer levels).
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#### Well-balanced AMR

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- The convergence of the scheme is usually proved (when possible) through its consistence and stability (this being the harder part).
- But, when seeking convergence to a steady state, it is plausible to require the scheme to preserve steady states.
- When the scheme

$$u_{i}^{n+1} = u_{i}^{n} - \Delta t \left( \frac{\hat{t}_{i+1/2}^{n} - \hat{t}_{i-1/2}^{n}}{\Delta x} - s_{i}^{n} \right)$$

does so, that is:

$$f(u(x))_{x} = s(x, u(x)) \Longrightarrow \left[\frac{\hat{t}_{i+1/2}^{n} - \hat{t}_{i-1/2}^{n}}{\Delta x} - s_{i}^{n}\right](u(x)) = 0$$

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#### • Special steady state for SWE, water at rest (h + z = constant, v = 0).

- If a scheme preserves this steady state solution, then the scheme is said to verify the C-property [Bermudez and Vazquez, 1994].
- It is not easy to obtain well-balanced schemes: for example, the **centered** choice  $s_i^n = s(x_i, u_i^n)$  seldom yields a well-balanced scheme, for this would imply that the finite differencing of the fluxes would be exact (what is not to be expected):

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#### Well-balanced AMR

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 We build on [Gascón and Corberán, 2001, Caselles et al., 2009, Donat and Martínez-Gavara, 2011]: we can re-write PDE in "homogeneous" form:

$$u_t + f(u)_x = s(x, u) \Leftrightarrow u_t + g[u]_x = 0$$

where the **functional** g (dependent on f and s) acts on u = u(x, t) as:

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• [Donat and Martínez-Gavara, 2011] propose a **Lax-Wendroff**-type discretization for  $u_t + g[u]_x = 0$ , which is hybridized with a first order monotone scheme through **flux-limiting** techniques that can be written in terms of  $\Delta \hat{g}_{i-1}^n$ ,  $\Delta \hat{g}_{i+1}^n$  as follows:

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• For SWE, suitable  $\hat{b}_{i,i+1}^n$  can be defined to get **exact C-property**.

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#### • Ingredients of AMR algorithm:

- Basic numerical scheme.
- Coarse to fine communication (interpolation).
- Fine to coarse communication (projection).
- If AMR algorithm is to preserve stationary solutions ⇒ each ingredient should preserve them ⇒ need well-balanced interpolation and projection.

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  - Coarse to fine communication (interpolation).
  - Fine to coarse communication (projection).
- If AMR algorithm is to preserve stationary solutions ⇒ each ingredient should preserve them ⇒ need well-balanced interpolation and projection.

#### Well-balanced AMR Well-balanced interpolation

## Well-balanced interpolation: cell approach

- In cell-based grid hierarchy, projection is given by h<sub>i+1/2</sub> = 1/2(h<sub>i</sub> + h<sub>i+1</sub>), where indexes indicate the point the data is attached to.
- If  $h_i = h(x_i)$  correspond to a water at rest solution, does  $h_{i+\frac{1}{2}} = \frac{1}{2}(h_i + h_{i+1})$  correspond to point values (at  $x_{i+\frac{1}{2}}$ ) of the solution?
- If it were so, from  $h(x) = \eta z(x)$  we get

$$h_{i+\frac{1}{2}} = \frac{1}{2} \left( h(x_i) + h(x_{i+1}) \right) = \eta - \frac{1}{2} \left( z(x_i) + z(x_{i+1}) \right)$$
  
$$h_{i+\frac{1}{2}} = h(x_{i+\frac{1}{2}}) = \eta - z(x_{i+\frac{1}{2}}),$$

so z should verify

$$\frac{Z(x_i)+Z(x_{i+1})}{2}=Z\left(\frac{x_i+x_{i+1}}{2}\right), \forall i,$$

which does not hold for general z.

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- For point value grid hierarchy, the projection from level *l* + 1 to level *l* is given by copying values with even indexes, corresponding to the same point-values, so this projection is automatically well-balanced.
- How can we get a **well-balanced** interpolation?
- If we can re-write  $f(u)_x = s(x, u)$  as  $V(x, u)_x = 0$ , then u(x) is solution of PDE  $\Leftrightarrow V(x, u(x))$  is constant
- $V(x, u) \equiv$  equilibrium variables
- In case of SWE, the equilibrium variables are:

$$V(x, \begin{bmatrix} h\\ hv \end{bmatrix}) = \begin{bmatrix} \frac{v^2}{2} + g(h+z(x))\\ hv \end{bmatrix}$$

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#### Well-balanced interpolation

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$$\tilde{I}((u_i); x) = V(x, \cdot)^{-1}(I((V_i); x)), \quad V_i = V(x_i, u_i)$$

(i.e.,  $\tilde{l}$  interpolates V variables obtained from u and gets back to u variables)

Since I preserves constants, then  $\tilde{I}$  preserves stationary states:

 $V(x, u(x)) = K, \forall x \Rightarrow V(x, \tilde{l}((u(x_i)); x)) = K, \forall x \Rightarrow \tilde{l}((u(x_i)); x) \text{ is a stationary solution}$ 

• For SWE,  $V(x, \cdot)$  is not injective, but, if we only want to preserve water at rest solutions can take

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(i.e., interpolate total heights, then subtract bottom height) and get an interpolation that preserves water at rest solutions.

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### Outline

- Shock capturing schemes for Shallow water flows
- Adaptive Mesh Refinement
  - Adaptive schemes
  - Grid hierarchy
- Well-balanced AMR
  - Well-balanced schemes
  - Homogeneous discretization for SWE
  - Well-balanced interpolation

## Numerical results

Numerical results

#### Conclusions

- We use point-value-based grid hierarchy, with well-balanced interpolation based on linear interpolation.
- Refinement criterion: mark cells to refine when interpolation error exceeds some relative error **rtol** on the maximum interpolation error at each level.
- $\Delta t$  is adjusted according to the maximum of characteristic speeds to get a Courant number of 0.4.

#### Numerical results Numerical results

#### Test for stationary solutions

- Water at rest solution of total height=12, bottom topography below. Solution at T = 200.
- Have used rtol= $10^{-1}$   $N_0 = 50$ , and eight levels (L = 7,  $N_7 = 6400$ ) to obtain:



- 4.59% of total integrations (with respect to equivalent finest fixed grid computation), CPU speedup  $\approx$  11.5.
- Scheme gives approximated solution with water height *h* such that ||*h*+*z*-12||<sub>∞</sub> = 1.06 · 10<sup>-14</sup> and ||*v*||<sub>∞</sub> = 3.36 · 10<sup>-14</sup> ⇒ C-property OK to double precision.

# Test for non stationary 1D solutions

• Dam break problem with bottom topography. Solution at T = 15:



# Test for non stationary 1D solutions

• Have used rtol=10<sup>-3</sup>,  $N_0$  = 50, and eight levels (L = 7,  $N_7$  = 6400) to obtain:



- 4.74% of total integrations (with respect to equivalent finest fixed grid computation), CPU speedup  $\approx$  14.04.
- Scheme gives approximated solution with water height *h* such that  $||h_{AMR} h_{fixed}|| = 1.44 \cdot 10^{-4}$ ,  $||v_{AMR} v_{fixed}|| = 1.47 \cdot 10^{-4}$

## Test for stationary 2D solutions

• Water at rest, total height= 1 and bottom:



- Have used rtol=10<sup>-1</sup>, N<sub>0</sub> = 25, and 4 levels (L = 3, N<sub>3</sub> = 200), T = 0.1 to obtain: ||h + z − 1||<sub>∞</sub> = 1.1102e − 15, ||v<sup>x</sup>||<sub>∞</sub> = 3.5162e − 15, ||v<sup>y</sup>||<sub>∞</sub> = 3.8820e − 15 ⇒ C-property OK to double precision.
- 22.77% of total integrations, cpu speedup=3.96

## Test for non stationary 2D solutions

• Circular dam break problem. Have used  $rtol=10^{-1}$ ,  $N_0 = 25$ , and 5 levels (L = 4,  $N_4 = 400$ ), T = 0.25



$$T = 0$$

T = 0.25

- 29.22% of total integrations, cpu speedup=3.72
- $\|h_{AMR} h_{fixed}\|_{\infty} = 0.009$ , difference of mass  $\approx 0.02\%$ .

#### Numerical results

Numerical results

#### Test for non stationary 2D solutions



- We have presented a technique for obtaining well-balanced point-value-based adaptive mesh refinement schemes for shallow water equations.
- We have seen some of the difficulties for getting a well-balanced cell-based adaptive mesh refinement schemes for SWE.
- We have tested the scheme with Donat&Martinez-Gavara homogenized SWE solver and we have obtained an adaptive scheme with the exact C-property.
- We are working on extending it to deal with dry zones.
- Possibility of getting an adaptive scheme that preserves more stationary solutions if underlying scheme does so.

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