

```
package com.perras.riemmanzeta;

import java.text.DateFormat;
import java.util.Date;

import android.os.AsyncTask;
import android.os.Bundle;
import android.app.Activity;
import android.util.Log;
import android.view.Menu;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;

public class MainActivity extends Activity {

    private TextView consola;
    private EditText entrada;
    private Date inicio;
    private Date fin;
    private CalculoAsincrono[] calculo;
    private static final int NUMBER_THREADS = 8;
    private long zeroes = 0;
    private int hilosFinished;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        consola = (TextView) findViewById(R.id.salidaDeTexto);
        entrada = (EditText) findViewById(R.id.entradaX0);
    }

    // @Override
    // public boolean onCreateOptionsMenu(Menu menu) {
    //     // Inflate the menu; this adds items to the action bar if it is present.
    //     getMenuInflater().inflate(R.menu.main, menu);
    //     return true;
    // }

    public static String fechaToString(Date fecha) {
        return DateFormat.getTimeInstance().format(fecha)+" "+DateFormat.getDateInstance().format(fecha);
    }

    public void startCalculus(View view) {
        consola.setText("");
        double entradaX0;
        try {
            entradaX0 = Double.parseDouble(entrada.getText().toString());
            if(entradaX0 < 0)
                throw new NumberFormatException("El numero no puede ser negativo");
        }
        catch(NumberFormatException e) {
            consola.append("Error, no se puede calcular con "+entrada.getText().toString()+
+"\n");
            consola.append(e.getMessage());
            return;
        }
        calculo = new CalculoAsincrono[NUMBER_THREADS];
        double incrementoHilos = entradaX0/NUMBER_THREADS;
        hilosFinished = 0;
        zeroes = 0;
        //Lanzamos las secciones
        for(int i=0; i < NUMBER_THREADS-1; i++) {
            calculo[i] = new CalculoAsincrono(i, this, (double) Math.round(
incrementoHilos*i), (double) Math.round(incrementoHilos*(i+1)));
        }
        calculo[NUMBER_THREADS-1] = new CalculoAsincrono(NUMBER_THREADS-1, this, (double)
Math.round(incrementoHilos*(NUMBER_THREADS-1)), entradaX0);
        inicio = new Date();
        consola.append("Inicio: "+fechaToString(inicio)+"\n");
    }
}
```

```

        for(int i = 0; i < NUMBER_THREADS; i++) {
            //Ahora sí lanzamos los hilos
            new Thread(calculo[i]).start();
        }
    }

    private class CalculoAsincrono implements Runnable {

        private double limit;
        private double t;
        private Activity act;
        private int thread;

        CalculoAsincrono(int num, Activity activity, double init, double limit) {
            this.limit = limit;
            this.t = init;
            act = activity;
            thread = num;
        }

        private void devuelve(int result) {
            final int resultado = result;
            this.act.runOnUiThread(new Runnable() {
                @Override
                public void run() {
                    hilosFinished++;
                    zeroes += resultado;
                    Log.d("FIN", "Soy hilo "+thread+" y he encontrado "+resultado);
                    if(hilosFinished == NUMBER_THREADS) {
                        fin = new Date();
                        consola.append("Ceros encontrados: "+zeroes+"\n");
                        consola.append("Fin: "+fechaToString(fin)+"\n");
                        consola.append("Tiempo transcurrido: "+((fin.getTime()-
inicio.getTime())/1000.0)+"s\n");
                    }
                }
            });
        }

        @Override
        public void run() {
            double z, z2 = 0.0;
            int numzeros = 0;

            Log.d("InBackground", "Arranco entre "+t+" y "+limit);

            double increment = RiemmanFunctions.INCREMENTS[0];
            int increment_index = 0;
            for(int i = 0; i < RiemmanFunctions.INCREMENTS_INDEX.length; i++) {
                if(t > RiemmanFunctions.INCREMENTS_INDEX[i]) {
                    increment = RiemmanFunctions.INCREMENTS[i+1];
                    increment_index = i+1;
                }
            }

            while (t<limit) {
                z = RiemmanFunctions.zeta(t);
                if (((z < 0.0) && (z2 > 0.0)) || ((z > 0.0) && (z2 < 0.0))) {
                    //zero found
                    numzeros++;
                }
                z2 = z;
                t += increment;
                for(int i = increment_index; i <
RiemmanFunctions.INCREMENTS_INDEX.length; i++) {
                    if(t > RiemmanFunctions.INCREMENTS_INDEX[i]) {
                        increment = RiemmanFunctions.INCREMENTS[i+1];
                        increment_index = i+1;
                    } else {
                        break;
                    }
                }
            }
        }
    }
}

```

```
        }
        z = RiemmanFunctions.zeta(limit);
        if (((z < 0.0) && (z2 > 0.0)) || ((z > 0.0) && (z2 < 0.0))) {
            //zero found
            numzeros++;
        }
        this.devuelve(numzeros);
    }
}
}
```

```
package com.perras.riemmanzeta;

public class RiemmanFunctions {

    public static double[] INCREMENTS = { 1, 0.05, 0.03, 0.01 };
    public static double[] INCREMENTS_INDEX = { 111, 10000, 200000 };

    public static double theta(double t) {
        double tmpTheta = ((t / 2.0 * Math.log(t / (2 * Math.PI))) - t / 2.0 - Math.PI / 8.0
+ 1 / (48 * t));
        return tmpTheta;
    }

    public static double R(int i, double t, double p) {
        double tmpR = 0.0;
        tmpR = Math.pow(-1, i - 1);
        tmpR = tmpR * Math.pow((t / (2.0 * Math.PI)), -1.0 / 4.0);
        tmpR = tmpR * (Math.cos(2 * Math.PI * (p * p - p - 1.0 / 16.0)) / Math.cos(2.0 *
Math.PI * p));

        return tmpR;
    }

    public static double zeta(double t) {
        int limit = (int) Math.floor(Math.sqrt(t / (2.0 * Math.PI)));
        double p = Math.sqrt(t / (2.0 * Math.PI)) - limit;

        double sum = 0.0;
        for (int i = 1; i <= limit; i++) {
            sum += 1.0 / Math.sqrt(i) * Math.cos(theta(t) - t * Math.log(i));
        }
        sum = 2.0 * sum;
        sum += R(limit, t, p);

        return sum;
    }
}
```